

```

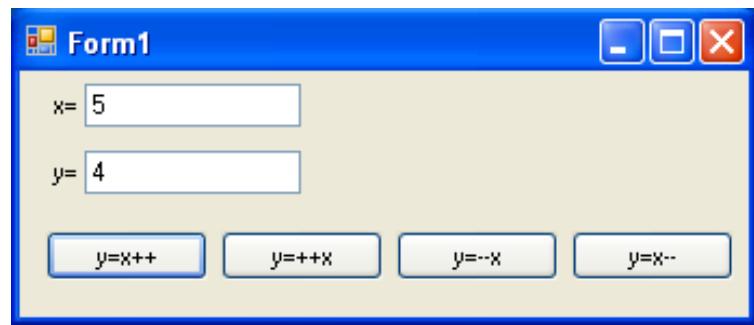
private void button3_Click(object sender, EventArgs e)
{
    int x, y;
    x = Int32.Parse(textBox1.Text);
    y = --x;
    textBox1.Text = x.ToString();
    textBox2.Text = y.ToString();
}

private void button4_Click(object sender, EventArgs e)
{
    int x, y;
    x = Int32.Parse(textBox1.Text);
    y = x--;
    textBox1.Text = x.ToString();
    textBox2.Text = y.ToString();
}

```

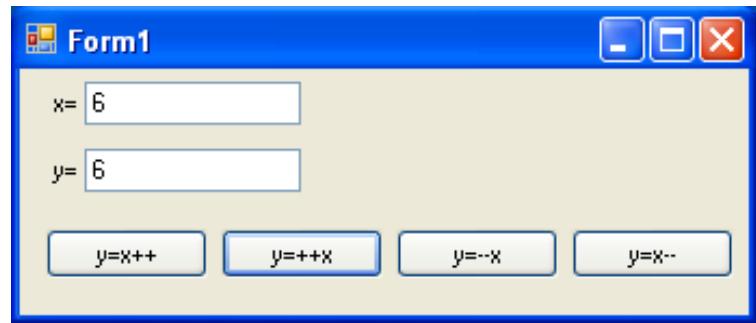
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**Press button1**



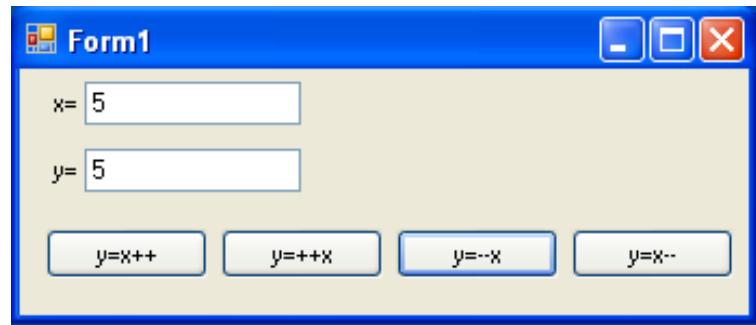
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**Press button2**



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**Press button3**



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